



## CodeUp Training

This document describes the CodeUp training: goals, prerequisites, location and duration, and gives an agenda.

### 1. **Goals**

Upon successful completion of CodeUp training, the participant will be able

- To install CodeUp and to apply fixes made available by @ldomeg
- To perform upgrades of individual program objects
- To use the CodeUp wrap-around programs and utilities

### 2. **Prerequisites**

Typically, training is performed as a workshop with participants performing practical upgrades. If system facilities are not available, training can be held without practical exercises (@ldomeg will provide handouts for the solutions).

It is recommended

- To have CodeUp installed (by the trainer in preparation of training)
- To have one terminal available for every two participants

Details on facilities, e.g. classroom, projectors, white-wall, etc. to be discussed between customer and @ldomeg during scheduling)

### 3. **Location, Duration, Miscellaneous**

- Training is performed at customer's site using customer facilities.
- Duration is two days. Upon mutual agreement such training can be spread over a week in cases where the rest of the week can be used for specific support provided by the trainer under a service agreement.

The number of participants is limited to 16 unless different arrangements were made before the training.

Training is performed using the then current version of CodeUp.

### 4. **Agenda**

CodeUp training uses the following typical agenda:

#### 4.1. *Introduction*

- Overview
- Highlights
- Assumptions

#### 4.2. *Contents of User Manual*

- Execution Parameters
- Message Codes
- Support Materials

#### 4.3. *Environment Setup*

#### 4.4. *Product Description and Use*

- Inputs
- Outputs
- Single Element upgrade (practical exercise)

#### 4.5. *Utility Programs*

- Input libraries
- Outputs
- Multiple Element upgrade (practical exercise)

#### 4.6. *Installation and Support*